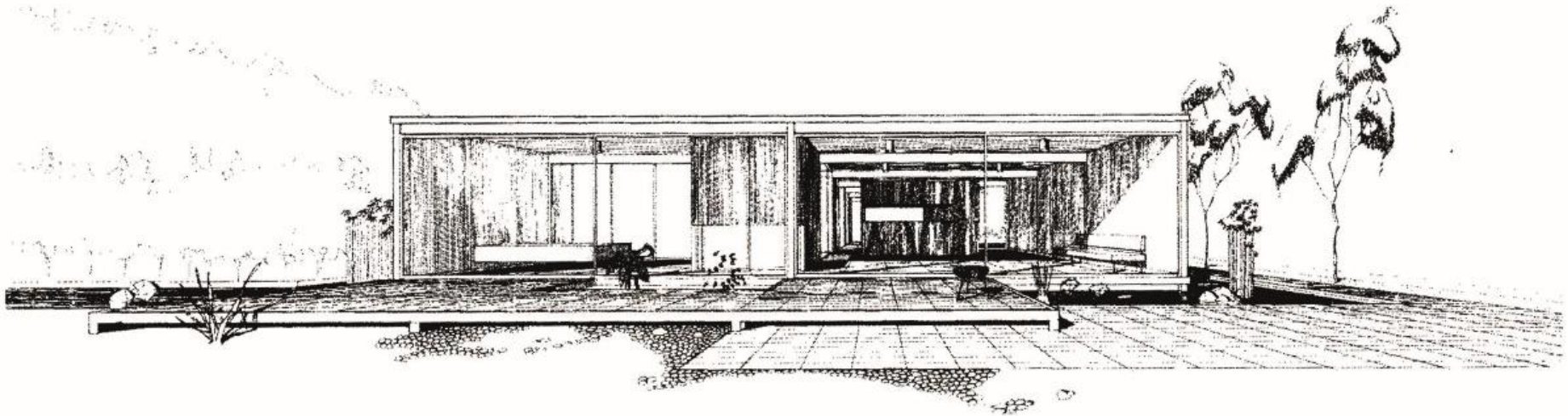


symmetry is the rule
and



asymmetry is the exception